

Narrative Comic- Holocaust survivors

CATEGORY	5- Mastered	4- Proficient	3- Getting there	2- Not yet
Format:	Comic contains at least 12 panels. The first panel is a title page. Each panel is carefully designed with the correct use of gutters, bleeds, and bubbles.	Comic contains at least 12 panels. The first panel is a title page. Word and thought bubbles are inserted correctly.	Comic contains at least 10 panels. The first panel is a title page.	Comic contains fewer than 10 panels. The first panel is a title page.
Content:	The comic contains four parts: the situation and people involved, The problem or complication, a resolution, and the aftermath or ending. The narrative has a clear structure that contains all the elements of plot.	The comic attempts four parts: the situation and people involved, The problem or complication, a resolution, and the aftermath or ending. The narrative has a clear structure that contains most of the elements of plot.	The comic attempts some of the parts: the situation and people involved, The problem or complication, a resolution, and the aftermath or ending. The narrative has a structure that contains some of the elements of plot.	The comic attempts at least one of the parts: the situation and people involved, The problem or complication, a resolution, and the aftermath or ending. The narrative contains at least two of the elements of plot.
Images	The comic includes carefully drawn images that are either shaded well (black and white) or in color. The images develop the setting, provide information about the story and character(s), and establish the mood.	The comic includes drawn images that are either black and white or in color. The images attempt to develop the setting, provide information about the story and character(s), and establish the mood.	The comic includes drawn images. The images may develop the setting, provide information about the story and character(s), and/or establish the mood.	The comic includes images. The images are relevant to the narrative but may not develop the setting, provide information about the story and character(s), and/or establish the mood.
Structure of images	The panels include a variety of perspectives including long shots, medium shots, and close-ups. The design is intentional and purposeful.	The panels include at least two perspectives from long shots, medium shots, and close-ups. The design appears intentional.	The panels may be limited to one perspective from long shots, medium shots, and close-ups. The design appears intentional.	The panels are in one perspective. The design's intent and purpose may be unclear.
Character	The comic contains at least one well-developed character. The design includes indirect characterization through the use of dialogue and thought bubbles as well as images	The comic contains at least one well-developed character. The design attempts indirect characterization through the use of dialogue and thought bubbles as well as images	The comic contains at least one character. Some characterization is evident in images or words.	The comic contains at least one character. Characterization is not evident or clear.

Dialogue, thoughts, and captions	The comic incorporates dialogue and thought bubbles correctly. Dialogue or thoughts are appropriate and do not distract from or overwhelm the story. Captions help the reader transition between panels and elements of the comic. Captions may provide background information or explanation.	The comic incorporates dialogue and thought bubbles. The use of dialogue or thoughts do not distract from or overwhelm the story. Captions are purposeful and helpful to the reader.	The comic attempts dialogue or thought bubbles. The use of dialogue or thoughts may distract from or overwhelm the story. Captions may be random or unnecessary.	The comic may not include dialogue or thought bubbles. The use of dialogue or thoughts may distract from or overwhelm the story. Captions may be missing, random, irrelevant to the text, or unnecessary.
Onomatopoeia and emanata	The comic contains 3-4 examples of onomatopoeia and emanata that are appropriate and fit within the context of the panel. Their placement is intentional and purposeful.	The comic contains 1-2 examples of onomatopoeia and emanata that are appropriate and fit within the context of the panel. Their placement is intentional and purposeful.	The comic contains 1 or fewer examples of onomatopoeia and emanata. They may not be appropriate, but they fit within the context of the panel. Their placement is perfunctory.	The comic does not contain the correct use of onomatopoeia or emanata, but an attempt has been made.
Central idea or theme	The comic has a central idea or theme that the designer is conveying to the reader. This message may be stated or implied. It is identified and explained on the reflection page.	The comic attempts a central idea or theme that the designer is conveying to the reader. This message may be stated or implied. It is identified and explained on the reflection page.	The comic attempts a central idea or theme that the designer is conveying to the reader.	The comic does not contain an identifiable central idea or theme.

Final Draft _____ / 40

Reflection Page _____ / 20

Pre-writing Organizers _____ / 10

Rough draft _____ / 10

Revision marks on draft _____ / 5

Peer Comments on draft _____ / 5

Neatness, effort, and integrity _____ / 10

**Used class time appropriately, followed directions, submitted work complete and on time*

Remember to review "Duncan's Don'ts" in your student guide.